```csharp
using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Windows.Forms;

namespace week6
{
    public partial class Form1 : Form
    {
        public Form1()
        {
            InitializeComponent();
        }

        private void button1_Click(object sender, EventArgs e)
```

```csharp
        {

            int num1;
            int num2;
            int num3;

            num1 = Convert.ToInt32(textBox1.Text);
            num2 = Convert.ToInt32(textBox2.Text);
            num3 = num1 + num2;

            textBox3.Text = num3.ToString();

            if (num3 >= 50)
            {
                textBox4.Text = "ผ่าน";
            }
            else
            {
                textBox4.Text = "ไม่ผ่าน";
            }


        }

        private void textBox1_TextChanged(object sender, EventArgs e)
        {

        }

        private void textBox4_TextChanged(object sender, EventArgs e)
        {

        }
    }
}
```