

```
using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Windows.Forms;

namespace week7
{
    public partial class Form1 : Form
    {
        public Form1()
        {
            InitializeComponent();
        }

        private void Form1_Load(object sender, EventArgs e)
        {
        }

        private void label1_Click(object sender, EventArgs e)
        {
        }

        private void txt_Mid_TextChanged(object sender, EventArgs e)
        {
        }

        private void bt_cal_Click(object sender, EventArgs e)
        {
        }
    }
}
```

```
{
    //-----
    int score1, score2, totalScore;
    score1 = 0;
    score2 = 0;
    if (txt_Mid.Text != "")
    {
        score1 = Convert.ToInt32(txt_Mid.Text);
    }
    if (txt_Final.Text != "")
    {
        score2 = Convert.ToInt32(txt_Final.Text);
    }

    totalScore = score1 + score2;
    txt_Total.Text = totalScore.ToString();
    if (totalScore >= 80)
    {
        txt_Grade.Text = "A";
    }
    else if (totalScore >= 70)
    {
        txt_Grade.Text = "B";
    }
    else if (totalScore >= 60)
    {
        txt_Grade.Text = "C";
    }
    else if (totalScore >= 50)
    {
        txt_Grade.Text = "D";
    }
    else if (totalScore <= 50)
    {
        txt_Grade.Text = "E";
    }

    //-----
}
}
```