

```
using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Windows.Forms;

namespace WindowsFormsApplication2
{
    public partial class Form1 : Form
    {
        public Form1()
        {
            InitializeComponent();
        }

        private void Form1_Load(object sender, EventArgs e)
        {

        }

        private void textBox4_TextChanged(object sender, EventArgs e)
        {

        }

        private void btCal_Click(object sender, EventArgs e)
        {
            //-----
            int score1, score2, total_score;
            score1 = 0;
            score2 = 0;
            if (txt_mid.Text != "")
            {
                score1 = Convert.ToInt32(txt_mid.Text);
            }

            if (txt_final.Text != "")
            {
                score2 = Convert.ToInt32(txt_final.Text);
            }

            total_score = score1 + score2;
        }
    }
}
```

```

txt_total.Text = total_score.ToString();

if (total_score >= 80)
{
    txt_grade.Text = "A";
}

else if (total_score >= 70)
{
    txt_grade.Text = "B";
}

else if (total_score >= 60)
{
    txt_grade.Text = "C";
}

else if (total_score >= 50)
{
    txt_grade.Text = "D";
}

else
{
    txt_grade.Text = "E";
}

//-----
}

}

```

