

```

using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Windows.Forms;

namespace week7
{
    public partial class Form1:Form
    {
        public Form1()
        {
            InitializeComponent();
        }

        private void bt_cal_Click(object sender, EventArgs e)
        {
            //-----
            int score1, score2, total_score;
            score1 =0;
            score2 =0;
            if(txt_Mid.Text != "")
            {
                score1 =Convert.ToInt32(txt_Mid.Text);
            }

            if(txt_Final.Text != "")
            {
                score2 =Convert.ToInt32(txt_Final.Text);
            }
        }
    }
}

```

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    }

    total_score = score1 + score2;
    txt_Toatal.Text = total_score.ToString();

    if(total_score >=80)
    {
        txt_Grade.Text = "A";
    }
    else if(total_score >=70)
    {
        txt_Grade.Text = "B";
    }
    else if(total_score >= 60)
    {
        txt_Grade.Text = "C";
    }
    else if(total_score >=50)
    {
        txt_Grade.Text = "D";
    }
    else
    {
        txt_Grade.Text = "E";
    }

    //-----
    }
}
}
```