



```
using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Windows.Forms;

namespace WindowsFormsApplication2
{
    public partial class Form1 : Form
    {
        public Form1()
        {
            InitializeComponent();
        }
    }
}
```

```
}
```

```
private void button1_Click(object sender, EventArgs e)
```

```
{
```

```
    //-----
```

```
    int Score1, Score2, TotalScore;
```

```
    Score1 = 0;
```

```
    Score2 = 0;
```

```
    if (TxTMid.Text != "")
```

```
    {
```

```
        Score1 = Convert.ToInt32(TxTMid.Text);
```

```
    }
```

```
    if (TxTFinal.Text != "")
```

```
    {
```

```
        Score2 = Convert.ToInt32(TxTFinal.Text);
```

```
    }
```

```
    TotalScore = Score1 + Score2;
```

```
    TxTTotal.Text = TotalScore.ToString();
```

```
    if (TotalScore >= 80)
```

```
    {
```

```
        TxTGrade.Text = "A";
```

```
    }
```

```
    else if (TotalScore >= 70)
```

```
    {
```

```
        TxTGrade.Text = "B";
```

```
    }
```

```
    else if (TotalScore >= 60)
```

```
    {
```

```
    TxTGrade.Text = "C";  
}  
else if (TotalScore >= 50)  
{  
    TxTGrade.Text = "D";  
}  
else  
{  
    TxTGrade.Text = "E";  
}  
  
//-----  
}  
}  
}
```