

```
#include <LiquidCrystal_I2C.h>
LiquidCrystal_I2C lcd(0x27, 16, 2);
//Module IIC/I2C Interface บางรุ่นอาจจะใช้
0x3f

int n=0 ;
float f=0.0 ;
void setup()
{
    lcd.begin();
    lcd.backlight();           // เปิด backlight
    lcd.setCursor(1,0);
    lcd.print(" ");
    lcd.setCursor(2,1);
    lcd.print("Get ");
}

void loop()
{
```

```
lcd.setCursor (6,1);  
lcd.print(n);  
n=n+1;  
lcd.setCursor (9,1);  
lcd.print(f,2);  
f=f+0.01;  
lcd.print((char)0xf4);
```

```
lcd.setCursor (0,0);  
lcd.print("Temp = ");  
lcd.print(f);  
lcd.print("");  
lcd.print((char)0xf4);  
lcd.print("c");  
delay(1000);
```

```
}
```